DIAL EZY PLUS



Instruction Manual

INDOOR MODEL

STATION MODELS - Available in 4 or 6 stations. (THIS MODEL IS A 6 STATION UNIT) - Supplied with 240VAC x 24VAC Plug Pack.









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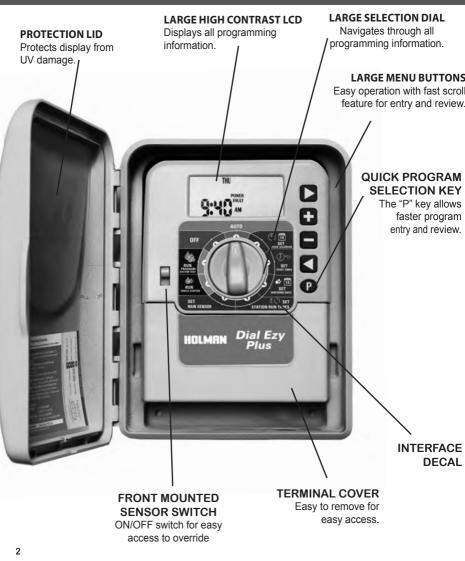
INTRODUCTION

Dial Ezy Plus is available in a 4 or 6 station configuration. Designed to cover a wide range of applications from residential and commercial turf, to light agriculture, and professional nursery.

This controller has a possible 2 separate programs with up to 8 starts per day. The controller has a 7 day watering schedule with individual day selection per program or a 365 calendar for odd/even day watering or selectable interval watering schedules from every day to every 15th day. Individual stations can be allocated to one or all programs and can have a run time of 1 minute to 12 hours 59 minutes or 25 hours if the water budget is set to 200%.

Holman has always been concerned with sustainable water usage. The controller has many water saving features that can be used to maintain the highest standard of plant quality with the least amount of water consumption. The integrated budget facility allows global changes of run times without affecting programmed run times. This allows for decreasing total water consumption on days of minimal evaporation.

GLOSSARY



KEY FEATURES

- 4 + 6 station models.
- Indoor model with lid for limited exposure to weather.
- Safe 1AMP 24VAC plug pack.
- 2 programs, each of which has 4 start times. Maximum of 8 start times per day.
- Station run times from 1 minute to 12 hours & 59 minutes.
- Selectable watering options:
 - Individual 7 day selection.
 - Even, Odd or Odd -31.
 - Interval watering day selection from every day to every 15th day.
- Watering budgeting feature allows quick adjustment of the station run times by percentage, from 10% to 200%.
- Rain sensor input will turn off all stations or selected stations during wet periods, if a sensor is installed.
- Permanent memory feature will retain automatic programs during power failures.
- Standard 9 volt block alkaline battery can be used to program the controller remotely without AC power. Also to hold the time during power outs.
- Manual functions:
 - Run a program or group of programs once.
 - Run a single station, with current AMPS testing feature.
 - Run a test cycle for all stations.
 - "OFF" position, stops a watering cycle or to stop automatic programs during winter.
- Pump or master valve input is standard.
- Current sensing and faulty station skip

PROGRAMMING INSTRUCTIONS

INTRODUCTION

This controller has been designed with 2 separate programs to allow different landscape areas to have their own individual watering schedules.

A program is a method of grouping stations (valves) with similar watering requirements to water on the same days. These stations will water in sequential order and on the days selected.

- Group the stations (valves) which are watering similar landscape areas together. *Examples:* Turf, flower beds, gardens. These different groups may require individual watering schedules, or programs
- Plan your watering schedule completing the planner supplied at the back of this book.
- Set the current time and correct day of the week. If odd or even day watering
 is going to be used, make sure the current year, month and day of the month is
 correct.

HINT: To select a different program use the button marked **P**. Each press will move to the next program number. This is handy for quick reviewing of previously entered information without losing your place in the programming cycle.

SET AUTOMATIC PROGRAM

 Set the automatic program for each group of stations (valves) by completing the following three steps:

1. Set start times

This sets the time when the watering schedule is to commence.

Note: For each start time, all the stations (valves) selected for the program will come on in sequential order. If two start times are set, the stations (valves) will come on twice.

2. Set Watering Days

These are the selected days when the automatic system will be active.

3. Set Station Run Times

This sets the watering duration required for each station (valve).

PROGRAMMING EXAMPLE

A typical example of a 6 station system is outlined below as a guide to assist you when planning your watering schedule. In this example all 2 programs are used, the lawn areas are using gear drive sprinklers. The vegetable garden is using drip and the flower beds are being watered with micro sprays.

VA 1 2 3				
PROGRAM		WATERING	BUN TIME	
1	START TIME Start Time 1: 6:00am Start Time 2: Start Time 3: Start Time 4:	INTERVAL MONDAY FRIDAY	RUN TIME (minutes) 1 20 2 20 3 20 4	
2	Start Time 1: 8:00pm Start Time 2: Start Time 3: Start Time 4:	EVERY SECOND DAY	1 2 3 4 10 5 30 6	

SPARE WATERING PLANNER

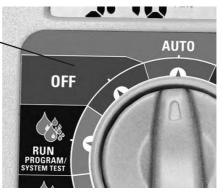
VALVE NUMBER 1 4 2 5 3 6			
PROGRAM	•		
PR	START TIME	WATERING INTERVAL	RUN TIME (minutes)
	Start Time 1:		1 2 3 4
1	Start Time 3: Start Time 4:		5
	Start Time 1:		1 2 3
2	Start Time 2: Start Time 3: Start Time 4:		4 5 6

This controller has been designed for quick intuitive programming. Remember these simple tips for hassle free programming.

- 1. Complete the spare watering planner at the back of this book.
- 2. When setting, one push of the button will increment one unit.
- 3. Holding one button down will fast scroll through units.
- 4. During the programming, only flashing units are able to be set.
- 5. Adjust flashing units using the 🕂 or **mass** buttons.
- 6. Pressing b will scroll forward through the settings in an orderly sequence.
- 7. Pressing \blacktriangleleft will scroll back to previous settings and setting can be changed.

The large dial is the primary device for selecting an operation. Rotate the dial to the function you wish to alter or review.





The **P** is used to select different programs. Each push on this button will increment one program number.

Once you have selected the primary function and program you wish to alter, you can then

use the \blacksquare or \blacksquare to change that function's value.

Only display elements that are flashing can be altered with the two scroll through other values within the function that can be altered

Set current time & correct day Turn the dial to "Set Clock/Calendar" position. The minutes will be flashing. Use the flashing to adjust.
Press 🕨 button and the "hour" will flash. Use 🛉 or 🚥 to adjust.
NOTE: AM/PM must be set correctly.
Press > and the "day of the week" will flash. Use + or to set the correct day.
Set Calendar
NOTE: The calendar only needs to be set when selecting Odd/Even day watering in areas where water restrictions may require this feature.
Press d button until the year, month and day are shown. The "year" will be flashing. Use d or to adjust if required.
Press ┥ and the "month" will flash. Use 🛉 or 페 to adjust if required.
Press 🚽 and the "date" will flash. Use 📌 or see to adjust if required.

HINT: To return to the clock, turn dial to another position.

Before proceeding, ensure the spare watering planner has been completed. From your planner, you should be aware which stations (valves) are allocated to each program. Set one program at a time to ensure that the schedules are completed correctly.

Example: SET PROGRAM 1

Step 1 – SET START TIMES

NOTE: all stations will come on in sequential order for each start time.

Turn the dial to "Set Start Times" and ensure that "Prog No 1" is showing. If not, then use the P button to select "Prog No 1".

The "Start No" will be flashing. The display will show:



Use \P or **when** to change the "Start No" if required, otherwise press **>** and the "hour" will flash. Use \P or **when** to adjust if required.

NOTE: Ensure AM/PM position is correct.

Press 🕨 and the "minutes" will flash. Use 🛉 or 📖 to adjust if required.

Each program has up to 4 start times. Should you require a second start time, press ▶ and 'Start 1" will flash.

Advance to "Start 2" by pressing **The display will show**:

Press > and proceed as per setting Start 1.



HINT: To toggle a start on or off press **+** or **•** or **•** when the hour is flashing. To change to a different program either to review or alter, press the **P** button. Every press will increment to the next program.

Step 2 – SET WATERING DAYS

This unit has **individual** day selection, EVEN/ODD/ ODD -31 Date selection in areas where water restrictions require this feature, or **interval** watering from every day to every 15th day.

INDIVIDUAL DAY SELECTION

Turn the dial to "Set Watering days" and ensure that "Prog No 1" is showing. If not,

then use the P button to select "Prog No 1".

"MON" will be flashing. The display will show:



To turn Monday off press the button. To turn it back on press the to button. To advance to the next day use the button, the display will then flash Tue. Use or to turn days ON or OFF and advance to the next day using b. Remember to set all 7 days ON or OFF. Active watering days will be shown by the of under the DAY.

ODD/EVEN DATE SELECTION (Optional)

In some regions users are only allowed to water their gardens on **odd** dates if their house number is **odd**, or **even** dates when their house number is **even**.

This controller allows this to be done simply by setting the relevant selection of odd or even and setting the current date into the controller. The controller will account for leap years.

If you require the odd/even date option, simply keep pressing the ▶ button until "Even" is shown. Press the ▶ button and "Odd" will be shown. Press ▶ again and "Odd -31" wil be shown.

This feature may be required in areas where water restrictions are enforced, and not allowing watering on two odd dates together.

NOTE: Remember to set the 365 day calendar when setting the clock, or this feature will be out of sequence (refer page 8 "set calendar").

INTERVAL DAY SELECTION

Press the button until "interval days" is flashing. The display will show:

"Interval 1" will be flashing. This means the controller will

water every day. The display will show how many days

are left before an active schedule.

For example, if it showed "1" then in one_day's time the controller will run this program.

To change the interval day, press the 🛛 🛨 or 🖿 button.

Select from 1 to 15 interval days.

NOTE: When changing the interval day, the next active day is always changed to 1. This means that tomorrow is the first active day to run.

Step 3 – STATION RUN TIMES

This is the length of time that each station (valve) is scheduled to water on a particular program. Maximum watering time is 12 hours 59 minutes for each station. A station can be assigned to any or all of the possible 3 programs, if required. Turn the dial to the "Set Station Run Times" position.

The display will show:



NOTE: This means that station 1 of program 1 has no run time programmed in it. The controller has permanent memory so when the device is first used there will be no run times set. Unlike other controllers, when there is a power failure, even if the battery is not installed, the programmed values will be restored to the unit.

PROG	INTERVAL
No	DAY
•	

Step 3 - Station Run Times (cont.)

Press \P or \blacksquare button to select the station (valve) number, and press the button and the run time minutes will flash. Alter by using \P or \blacksquare . Press the button and the run time hours will flash. Alter by using \P or \blacksquare . Press the button and the current station will flash. Select the next station to change by using \P or \blacksquare and proceed by pressing b and alter using \P or \blacksquare .

Continue until all the stations in Program1 have been set with a run time or if a station(s) is not required to be active in this particular program, ensure that the run time is set to "OFF".

NOTE: To turn a station "OFF" press the **when the minutes are flashing, and when the hours are flashing.**

This completes the setting up procedure for automatic program 1.

Select from up to 2 programs using the P button for different watering schedules. On every press of the P button the program number will increment. Once on the desired number, follow the three steps to set an automated program:

- 1. Set start Times
- 2. Set Watering Days
- 3. Set Station Run Times

TIP: Although the controller will run automatic programs with the main dial in any position (with the exception of "OFF"), it is advisable to leave the main dial in the "AUTO" position when not programming or running manual stations or programs.

MANUAL OPERATIONS

Run a Single Station

The maximum run time for a station is 12 hours 59 minutes. To manually run a single station once, turn the dial to the "Run Single Station"

The display will show:

STATION No	RUN TIME
	• 9
1	• •

The default run time for a single station is 10 minutes.

Advance to the selected station by pressing \blacksquare as many

times as required, and then press \blacktriangleright to adjust the run time with + and

The controller will start running the selected station and the run time will decrement in the display.

As soon as the single station run time has elapsed, the unit will revert back to automatic mode. This means that if you forget to turn the dial back to the "Auto" position, the controller will still run its automatic starts, as scheduled. To turn the station off, change the position of the main dial, to "OFF".

Current Test Feature

When the dial is in the "Run Single Station" position, press \blacktriangleleft button to show the current AMPs for the selected station. As this controller has an electronic fuse (set at 1.0AMPs), this is an important feature to show how much current each station is drawing. If the current AMPs are higher than 1.0AMPs the electronic fuse will turn the station "Off". This usually means that there is a fault with the solenoid coil or a short in the wiring. This fault needs to be fixed as the controller will skip the faulty station in the "AUTO" run mode and no watering will occur in that area of the garden.

The display will also show the faulty station number and beep until midnight. Press to return to the station that you are testing. Each station can be tested by pressing \blacksquare and then \blacktriangleleft .

Run a Program

To manually run a complete program or to stack multiple programs to run, rotate the dial to "Run Program". The word "OFF" will be flashing.

The display will show:

To enable program 1 to start press the + button.

The icon "OFF" will change to "ON".

This program has now been enabled so that it can be run. To make program 1 run, press the button.

PROG No

NOTE: So long as there are run times in program 1 then program 1 will start and water the stations associated with it.

There may be times when it is desirable to run more than one program manually. The controller allows this to occur using its unique facility of enabling a program, before running it. For example if I wished to run Program 1 and also Program 2, the controller will manage stacking of the programs so they do not overlap.

Enable program 1 by pressing the \clubsuit button. To select the next program press the **P** button, the program number will increment to program 2.

Enable program 2 to run by pressing the \clubsuit button.

NOTE: to disable a program number, press the **button**.

Once both programs have been enabled, they can be run by pressing the ▶ button. The controller will now run all programs that have been enabled starting with the lowest numbered program. So in this case, program 1 would run and when it has completed its cycle, program 2 would start and run its cycle.

This method can be used to enable any, or all of the available programs on the controller.

NOTE: When running programs in manual mode the "Budget %" will alter the running times of each individual station.

Manually Test All the Stations

To manually test all the stations in sequence, turn the dial to "Run Program/System Test". The display will show "Prog No 1 OFF". Press P button two times.

The display will show:

Press to change OFF to ON and then to run all stations for the default run time of 2 mins per station.



The controller will start running all stations with the selected run time. The time will decrement in the display and will sequentially move through all stations, running them for the same set period of time. This option is designed so that it is possible to test all sprinklers and valves that make up the irrigation design.

To fast skip to the next station press the button. To stop the system test, change the position of the main dial, to "OFF".

OTHER FEATURES

Stop Watering

To stop an automatic or manual watering schedule, turn the dial to the "OFF" position.

NOTE: For automatic watering remember to turn the dial back to the "Auto" position, as "OFF" will stop any future watering cycles from occurring.

Stacking Start Times

Should you accidentally set the same watering start time on more than one program, the controller will "stack" them in sequential order. All programmed start times will be watered from the highest number first.

Automatic Backup

This product is fitted with permanent memory. This allows the controller to hold all stowed values even in the absence of power sources, which means that programmed information will never be lost. Fitting the 9 volt block battery is ideal for remote programming and to show the display during power outages.

It is recommended that the 9V battery is fitted and it is changed every 12 months.

A "Fault Bat" icon will show in the display when the battery has a week left to run. When this occurs, replace the battery as soon as possible.

The 9V battery will show the display for 9 months without AC power and will go into sleep mode after a minute if there is no AC power.

Note: If there is AC power the buttons will be responsive at all times.

In the sleep mode the clock will be shown but the dial/buttons will not be responsive until \clubsuit or **man** are pushed to wake it up.

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OTHER FEATURES

Rain Sensor

When installing a rain sensor, first remove the the factory fitted link between the "C" and "R" terminals shown here, by the plate.-

Replace with the two wires from the rain sensor into these terminals, polarity NOT required. Move the rain sensor switch on the fascia to "ON"

Turn the dial to "Set Rain Sensor" to enable individual stations to be set rain sensor "ON" or "OFF". The display will show:

If the station is turned "ON" this means that the sensor will control it, should it rain. The default mode is for all stations to be rain sensor "ON".

Should you have a station (valve) that always needs to be watered, e.g. an enclosed green house or plants that are under cover, then the rain sensor can be turned "OFF" for these particular stations. This way when the sensor is wet they will still water. To select a station to turn "OFF". Press the button, the rain sensor is now switched off for this station

TIP: To turn the station back "ON" press the 📫 button. To advance to the next station use the button and the station number will increment. Do this operation for all stations (valves) on the controller that need to be altered.

HINT: To disable the rain sensor and allow all stations to water regardless of the setting, move the slide switch marked Rain/Sensor to the "OFF" position. To reactivate it slide the switch to the "ON" position.







OTHER FEATURES

Rain Delay (Rain sensor cont...)

Different rain sensors react in different ways. The most common complaint about rain sensors, is that they dry out too quickly, and allow the system to come on within hours of a rain storm. To counter this problem the controller has a "Rain Delay" setting that allows a specific delay time to elapse after the rain switch has dried out before the controller will water again. Turn the dial to the "Set Rain Sensor" position. Then press the

The display will show:

Press the \clubsuit button to alter the rain delay time in increments of 24 hours at a time.

A maximum delay of 9 days can be set.

Stop All Watering

To stop all watering cycles during winter, turn the dial to the "OFF" position.

The display will show "ALL OFF":

This means that all automatic schedules will not come on, but the programmed information is still retained in the memory and the clock still keeps track of time even though it is no longer being displayed.

To reactivate watering, turn the dial to the "Auto" position.





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OTHER FEATURES

Water Budgeting & Seasonal Adjustment

The automatic station run times can be adjusted by percentage as the seasons change. This will save valuable water as the run times can be adjusted quickly in spring, summer, and autumn to reduce or increase water usage.

Ensure the dial is in the "Auto" position.

Press the button.

The display will show:

This means that the run times are set to 100%, i.e. if station 1 is set to 10 minutes then it will run for 10 minutes. Should however the value change to say 50% then instead of running for 10 minutes station 1 would now run for 50% of 10 minutes, i.e. 5 minutes.

Conversely should the budget value be altered to show 200% then instead of running 10 minutes on station 1, it would run for 20 minutes. The budget calculation is applied to all stations and all run times that are active.

To increase the budget percentage press the 🛉 , to decrease the budget

percentage press the **EXEN**. The percentage value will increment or decrement in multiples of 10%. The maximum value is 200% and the minimum value is 10%.

To return to the clock display press the button.

Should the budget value no longer be 100% then it will be shown in the clock display, e.g. if we set the budget to 200%

The display will show:

WED		BUDGET %
	AM	200



SPECIAL FUNCTIONS

Current Sensing and Faulty Station Skip

This unit has an electronic fuse with a cut-off point of 1AMP and any field fault drawing a current higher than this will cause the unit to shut the station output off and then skip to the next available station. This fault will be displayed as "Fuse Fault" and STN__. The faulty station number will be shown in the display until 12:00pm and the unit will also beep every 5 seconds. If there are multiple station faults, only the last station number will be displayed, and the controller will clear the fault display at midnight and try again at the next run time. The controller is "Short Circuit Proofed" and will try to run the stations at the next available auto run time.

Note: To test or check the current for any station, move the Dail to "Run Single Station". Advance with to the station number that you require and press . The display will show the combined current AMPS that this station is using.

Note: This includes the combined pump/master current, as well as the selected station.

Fault Indication Feature

The following fault indictations are shown in the display:

"NO AC" - Not connected to mains power or transformer not working.

"Fault Bat" - 9V battery not connected or flat. Change battery.

"Fuse Fault Stn_ - Field wiring fault ot faulty valve as shown in the STN__. Check and fix field fault.

SPECIAL FUNCTIONS

Clearing the Programs

As this unit has a permanent memory feature, the best way to clear the programs is as follows:

Turn the dial to "Off" Press betwice until the display shows.

Then Press **P**.



The clock will be retained, and the other functions for setting starts times, watering days and station run times will be cleared and returned to the start up settings.

The other option is to select the function on the dial which needs clearing and use the buttons to scroll through and adjust with \clubsuit and \blacksquare as required.

Mounting the Controller

Install the controller near a 240 VAC outlet. Preferably located in a house, garage, or exterior electrical cubicle. For ease of operation, eye level placement is recommended. Ideally, your controller location should not be exposed to rain or areas prone to flooding or heavy water.

The plug pack transformer must be installed under cover and not exposed to rain or water ingress.

Fasten the controller using the key hole slot positioned externally on the top centre and the additional holes positioned internally under the terminal cover.

Electrical Hook-up WARNING:

1. All electrical work must be carried out in accordance with these instructions following all applicable local, state and federal codes pertaining to the country of installation.

Failure to do so will void the controller's warranty.

- 2. Disconnect mains power supply before any maintenance work to the controller or valves is undertaken.
- 3. Do not attempt to wire any high voltage items yourself, i.e. pumps and pump contactors or hard wiring the controller power supply to the mains. This is the field of a licensed electrician. Serious injury or death could result from improper hook up. If in doubt consult your regulatory body as to what is required.

Field Wiring Connections

PREPARATION

- 1. Prepare wire for hook-up by cutting the wires to the correct length and stripping approximately 0.25 inches (6.0mm) of insulation from the end to be connected to the controller.
- Ensure terminal block screws are loosened sufficiently to permit easy access for wire ends. Insert stripped wire ends into the clamp aperture and tighten screws. Do not over tighten as this may damage the terminal block.

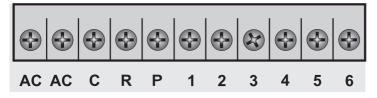
3. A maximum of 0.50 Amps may be supplied by any output. Check the inrush current of your solenoid coils before connecting more than two valves to any one station. This can be done by using the "Single Station" feature.

Power Supply Connections

It is recommended that the transformer is not connected to a 240 vac supply which is also servicing or supplying motors (i.e. air conditioners, pool pumps, refrigerators). Lighting circuits are suitable as power sources.

The plug pack transformer must be installed in an area which is not exposed directly to the weather.

Terminal Block Layout (6 station example)



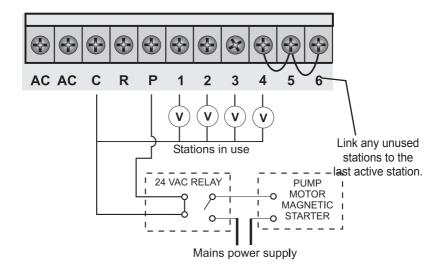
GLOSSARY			
AC 24VAC power supply connection			
C Common wire connection to field wiring			
R Input for rain switch			
P Master valve or pump start output			
ST1–ST6	Station(s) (valves) field connections		

Pump Start Relay Connection (Water supply by pump system)

This controller does not provide mains power to drive a pump. A pump must be driven via an external relay and contactor setup as detailed below. The controller provides a low voltage signal that actuates the relay which in turn enables the contactor and finally the pump.

HINT: Although the controller has permanent memory and thus a default program will not cause erroneous valve actuation as in some controllers, it is still good practice when using a system where the water supply comes from a pump to connect unused stations on the unit back to the last used station. This in effect, inhibits the chances of the pump ever running against a closed head.

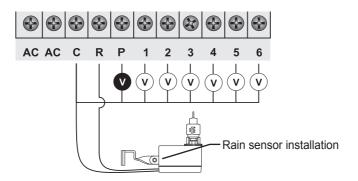
Single Phase Pump Installation



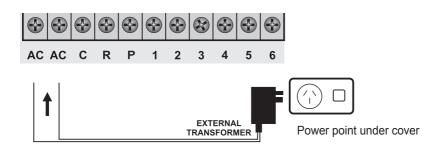
Note: It is recommended to always use a relay between the controller and the pump starter.

Master Valve Installation (Water supply off mains water)

The purpose of the master valve is to shut off the water supply to the irrigation system when there is a faulty valve or none of the stations are operating correctly. It's used like a back-up valve or fail safe device and is installed at the start of the irrigation system where it is connected to the water supply line.



Power Supply Connections

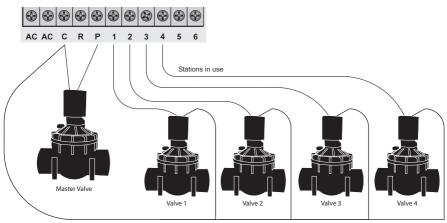


Station Valve Installation

Up to two 24 vac solenoid valves can be connected to each station output and wired back to the Common (COM) connector. When using long runs of cables, be aware that voltage drop can play a significant roll, especially when more than one coil is wired to a single station. As a good rule of thumb select your cable as follows:

0–50m	cable dia 0.5mm
50–100m	cable dia 1.0 mm
100–200m	cable dia 1.5mm
200–400m	cable dia 2.0mm

When you are using multiple valves per station the common wire needs to be much larger as it needs to carry more current. In these circumstances choose a common cable 1 or two sizes larger than required. When making connections in the field, only ever use gel filled or greased filled connectors. Most field failures occur due to poor connections. The better the connection here, and the better the waterproof seal the longer the system will perform without trouble.



Valve Common Wire

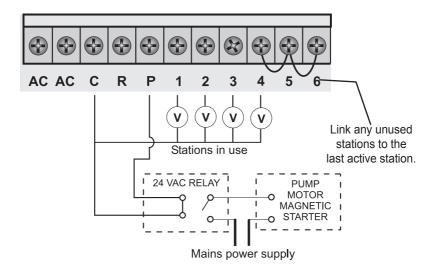
Pump Protection (System Test)

In some circumstances not all operational stations might be hooked up. For example, if the controller was capable of running 6 stations but there were only 4 field wires and solenoid valves available for connection. This situation can pose a risk to a pump when the system test routine for the controller is initiated.

The system test routine sequences through all available stations on the controller. In the above example this would mean stations 5 through to 6 would become active and would cause the pump to operate against a closed head. This could possibly cause permanent pump, pipe and pressure vessel damage.

It is mandatory if the system test routine is going to be used, that all unused, spare stations, should be linked together and then looped to the last working station with a valve on it.

Using the above example, the connector block should be wired as per the diagram below.



FAULT FINDING GUIDE

SYMPTOM No display	POSSIBLE CAUSE Faulty transformer	SUGGESTION Check field wiring, check transformer
Single station not working	Faulty solenoid coil, or break in field wire Check fault indicator in display	Check solenoid coil (a good solenoid coil should read around 330hms on a multi meter). Test field cable for continuity. Test Common cable for continuity.
Fuse fault Stn shown in display	Incorrect wiring or bad connection. Solenoid coil has shorted through Test current with "System Test" function	Check solenoid coil (a good solenoid coil should read around 330hms on a multi meter). Test field cable for continuity. Test Common cable for continuity. Test connections.
No automatic start	Programming error or fuse fault or faulty transformer	If unit works manually then check the programming. If not then check for fuse fault, wiring and transformer.
Buttons not responding	Short on button or programming not correct Unit may be in sleep mode and no AC power	Check instruction book to ensure programming is correct. If buttons still not responding then return panel to supplier or manufacturer.
System coming on at random	Too many start times entered on automatic programs	Check number of start times entered on each program. All stations will run once for every start. If fault persists return panel to supplier.

FAULT FINDING GUIDE

SYMPTOM More than one	POSSIBLE CAUSE Possible faulty driver triac	SUGGESTION Check wiring and swap faulty station
station coming on at once		wire's on the controller terminal block with known working stations. If the same outputs are still locked on, return panel to supplier or manufacturer.
Pump start chattering	Faulty relay or pump contactor	Electrician to check voltage on relay or contactor.
Display cracked or missing segments	Display damaged during transportation	Return panel to supplier or manufacturer.
Sensor input not working	Sensor enable switch in the OFF position or faulty wiring	Slide switch on front panel to the ON position, test all wiring and make sure the sensor is a normally closed type. Check programming to make sure sensor is enabled.
Pump not working on a specific station or program	Programming error with pump enable routine	Check programming, using the manual as a reference and correct mistakes.

ELECTRICAL CHARACTERISTICS

Electrical Outputs

POWER SUPPLY

Mains supply: This unit runs off a 50Hz external transformer (Plug Pack) with an output of 24VAC @ 1.0AMP.

The Plug Pack must be installed indoors or under cover with no exposure to rain water ingress.

ELECTRICAL POWER SUPPLY: Input 24 volts 50/60Hz

ELECTRICAL OUTPUTS: Maximum of 1.0 amp

To solenoid valves: 24 vac 50/60Hz 0.5 amps max

Note: up to 2 valves per station

To the master valve/pump start:

24 vac 0.25 amps max

Note: Transformer and fuse capacity must be compatible with output requirements

OVERLOAD PROTECTION:

An electronic fuse rated to 1AMP protects against field faults. Faulty station skip function, ensures that the remaining good stations (valves) are watered.

POWER FAILURE:

The controller has permanent memory, so the data is always backed up even with the absence of all power.

The 9V Alkaine battery maintains the display during power outs, and can be used for remote programming where no AC power is available.

Note: With no power, the display will go into sleep mode. Press \bullet or **eactivate** the display.

SERVICING THE CONTROLLER

Note: The batteries do not run the outputs. The internal transformer requires mains power to run the valves.

WIRING:

The output circuits should be installed and protected in accordance with wiring code for your location.

Servicing the Controller

The controller should always be serviced by an authorised agent.

Follow these simple steps to return the unit:

- 1. Turn the mains power OFF to the controller.
 - a) Proceed to either unplug and return the entire controller with transformer or disconnect the panel assembly only for servicing or repair.
- 2. Disconnect the 24 VAC leads at the controller 24 VAC terminals on the very left hand side of the terminal block.
- Clearly mark or identify all valve wires according to the terminals they are connected to, (1–6). This allows you to easily wire them back to the controller, maintaining your valve watering scheme.
- 4. Disconnect valve wires from the terminal block.
- **5**. a) Remove the complete panel from the controller housing by unscrewing the two screws in the lower corners of the fascia. (both ends of the terminal block)

b) Remove the complete controller from the wall unplugging the lead.

6. Carefully wrap the controller in protective wrapping and pack in a suitable box and return to your service agent or the manufacturer.

Note: Tampering with the unit will void the warranty.

 Replace your controller by reversing this procedure. The controller should always be serviced by an authorised agent.

SPARE WATERING PLANNER

VALVE NUMBER 4 1 4 2 5 3 6			
PROGRAM	·	·	
PR	START TIME	WATERING INTERVAL	RUN TIME (minutes)
	Start Time 1:		1 2 3
1	Start Time 2: Start Time 3: Start Time 4:		4 5 6
	Start Time 1:		1 2 3
2	Start Time 2: Start Time 3: Start Time 4:		4 5 6

SPARE WATERING PLANNER

VALVE NUMBER 1 4 2 5 3 6			
PROGRAM			
PR	START TIME	WATERING INTERVAL	RUN TIME (minutes)
	Start Time 1: Start Time 2:		1 2 3 4
1	Start Time 3: Start Time 4:		5 6
2	Start Time 1:		1 2 3
	Start Time 2: Start Time 3: Start Time 4:		4 5 6

GUARANTEE

The manufacturer Guarantees to the original purchaser that any product supplied by the manufacturer will be free from defects in materials and workmanship for a period of two years from the date of purchase. Any product found to have defects in material or workmanship within the period of this Guarantee shall be repaired or replaced by the manufacturer FREE OF CHARGE

The guarantor does not guarantee the fitness for a particular purpose of its products and does not make any guarantee, expressed or implied, other than the guarantee contained herein. The guarantor shall not be liable for any loss from use of the product or incidental or consequential damages including damages to other parts of any installation of which this product is part.

The guarantee shall not apply to any equipment which is found to have been improperly installed, set up or used in any way not in accordance with the instructions supplied with this equipment, or to have been modified, repaired or altered in any way without the express written consent of the company. This guarantee shall not apply to any batteries or accessories used in the equipment covered under this guarantee or to any damage which may be caused by such batteries

If the Controller develops a fault, the product or panel must be returned in adequate packing with.

- 1. A copy of your original invoice.
- 2. A description of any fault.

It is the purchasers responsibility to return the controller to the manufacturer or their agent by prepaid freight.





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